

**Supplementary SAILING INSTRUCTIONS FOR Bart's Bash
Sunday 15th September 2019 – First Warning signal not before 13h57**

5 Schedule of Race

- 5.1** Starts will be at **two**-minute intervals (see SI 11.c. and Appendix 2a). This changes RRS Rule 26 - Starting Races.
- 5.2** The start times are:

	Start numeral	classes	Warning signal: not before
Start 1	3	A) Fast Handicap 1000 and below B) Asymmetric mono hull boats with a Club handicap below 1100	13:57
Start 2	5	A) Slow Two-handed Handicap 1001 and above B) Asymmetric mono hull boats with a Club handicap of 1100 and above.	13:59
Start 3	7	Slow Single-handed Handicap 1001 and above	14:01
Start 4	9	The Friendly Start with various slow handicaps	14:03

8 Course and Course Instructions

- 8.1** All Boats shall sail the one course displayed by indicator boards on the Committee boat.
- 8.2** Indicator boards will show the initial letters of course marks. 'Special' or temporary course marks are shown as a white disc. The background colour of the boards indicates whether marks are to be left to port (red) or starboard (green).
- 8.3** On all courses, the Windward Mark shall be left to port.
- 8.4** The Race Committee boat will be stationed upwind of the leeward mark. It will remain in this position for the duration of the race.
- 8.5** After starting (see below) boats shall sail the course as shown by the indicator boards (see SI 8.1).
- 8.6** All boats must pass through the upwind gate formed by the committee boat and the starting mark on each and every lap. If a boat fails to pass through the gate, that lap will not count towards the race results (see SI **Error! Reference source not found.**).

9 Marks

- 9.1** The approximate position of Club marks is shown on the Club course card.
- 9.2** 'Special' marks as mentioned in SI 8.2 will be either Dan buoys or plain yellow or orange inflatable marks.
- 9.3** The Race Committee may indicate the marks used in club racing by means of pink flags.

10 Areas that are obstructions

- 10.1** The prohibited area at the west end of the water, whose boundary is a line of buoys forming its eastern boundary.
- 10.2** Any boat actively fishing and an area extending 20 metres in any direction from it.
- 10.3** A safety boat in close attendance to a small craft or competitor in difficulty.

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11 The start

- a. For all starts, the starting line will be between the mast on the Committee boat flying an orange flag and a Dan buoy carrying an orange flag.
- b. To alert boats that a race will begin soon, the orange starting line flag will be displayed with multiple sound signals at least one minute before a warning signal is made.
- c. Races will be started by displaying numeral boards with classes starting at 2 minute intervals. This modifies RRS 26. Details of the start sequence and signals are shown in Appendix 2a.
- d. Boats whose warning signal has not been made shall keep clear of the starting area, and of all boats whose warning signal has been made.
- e. A boat starting later than 2 minutes after her starting signal will be scored Did Not Start without a hearing. This changes RRS A4.
- f. Individual recalls will be signalled by displaying Flag X in accordance with RRS 29.1, except that the flag shall be removed no later than one minute after the starting signal.
- g. A General Recall will be signalled by displaying the "First substitute" for a period of one minute.
- h. A recalled start shall start 2 minutes after the last scheduled start of that race – this modifies RRS 29.2.
- i. RRS 30.3 will apply to all recalled starts except that the Black flag shall not be displayed.
- j. In the event of a General Recall on a previously recalled start the restart will be 2 minutes after the last (or recalled) start. This modifies RRS 29.2.
- k. In the event of a postponement after the Preparatory Signal, the starting sequence will be resumed by displaying the Warning Signal numeral board one minute after the removal of AP. This modifies the interpretation of Race Signal AP in the Racing Rules of Sailing.

12 Spare

13 The Finish

- 13.1** After approximately 45 minutes (or at the Race Officer's discretion) Flag 'S' plus two sound signals will signify that the race is to be finished.
- 13.2** The Race Officer **MAY** choose to finish selected fleets, while requiring others to continue racing. In these circumstances, two sound signals will be made and Flag 'S' will be displayed with the numeral flags corresponding to the numbers of the fleets to be finished or, in the case of boats with PY handicaps >1199, Flag 'S' will be displayed over Flag 'T'. When the remaining fleets are required to finish, two further sound signals will be made and the numeral flags will be lowered.
- 13.3** Each boat will be finished as it passes through the 'upwind gate' to complete the lap that it is sailing when the race is shortened.
- 13.4** The number of laps completed and the total elapsed time will be recorded for each boat and corrected on handicap to calculate the overall result.
- 13.5** The finish line will be between the mast of the Committee boat flying an orange flag and the 'upwind gate' as described in SI8.6.
- 13.6** After finishing, boats shall keep clear of both finishing gates and of all boats that are continuing to race.

17. Scoring

- 17.1** The Race will be scored based on average boat speed handicapped using each class' Bart Number and the result forward to the Bart's Bash organisers. Subject to availability, the "Bart Number" applying to classes racing in this event will be displayed adjacent to the signing-on desk.
- 17.2** The results from each class start will be combined to provide the Club prize(s) on the day using the Club handicap number. These results will used in the Club series results.

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Appendix 1 - spare

APPENDIX 2a - STARTING SIGNALS USING Numeral Boards

This system describes the starting procedure mentioned in SI 11. Numbers displayed on boards on the committee boat shall be changed with a sound signal every minute beginning with the numeral **0**.

Times shall be taken from the visual signals; the absence of a sound signal shall be disregarded.

Display										
	1		2		3		4		5	
	Means	Time to Start (min)	Means	Time to Start (min)	Means	Time to Start (min)	Means	Time to Start (min)	Means	Time to Start (min)
0	Warning Signal	3								
1	Prep Signal	2								
2	Minute signal	1	Warning Signal	3						
3	Start	0	Prep Signal	2						
4			Minute signal	1	Warning Signal	3				
5			Start	0	Prep Signal	2				
6					Minute signal	1	Warning Signal	3		
7					Start	0	Prep Signal	2		
8							Minute signal	1		
9							Start	0		2
10										1
11									First Recalled	0