



The Chris Black Perpetual Trophy Sprint 15 open meeting

16 February 2020

Supplementary Sailing Instructions

1. Rules

Racing will be governed by the Grafham Water Sailing Instructions for Club Racing except as modified by these Supplementary Sailing Instructions.

2. Eligibility

The event is open to all formats of Sprint 15 and who pay an entry fee of £15 (Grafham members £5). Yardsticks to be used will be:

- | | |
|-----|---|
| 926 | Normal Unarig single handed and 2-up with jib but without trapeze |
| 894 | Sport mode (one or two-up with trapeze) |

3. Results

Results will be worked out on a handicap basis.

4. Briefing

There will be a briefing at 1000hrs in the downstairs cafe.

5. Race Format

Racing will be combined with Sunday Club Racing and will be the first start of the Sequence.

6. The Start

- 6.1. Races will be started using a three minute start sequence (3,2,1,0). This changes RRS 26.
- 6.2. The Sprint 15s will be the first start and will be started using Flags. The Class Flag will be D.
- 6.3. The Club Racing starts will follow on a 2 minute sequence with the first Club Racing start 3 minutes after the Sprint 15 start. The club starts will be controlled by numeral boards not flags.
- 6.4. The Starting Line will be between the staff of the committee boat displaying an ORANGE flag and the port end starting mark, which will be a dan buoy with an orange flag.
- 6.5. General recalls go to the end of the sequence. This modifies RRS 26 and 29.2. **Note:** There are 3 club racing starts. This means if the Sprint 15s get a general recall the restart will not be for 8 minutes or more later whilst the club racing starts are controlled by numeral boards. The Sprint 15 restart will be 3 minutes after the Class Warning Flag is raised. General recalls are an automatic black flag start. **The Black Flag is not displayed from the Committee boat.**
- 6.6. See Appendix 2 for further details.

7. Start Times (Club SI 5.)

Race 1 will start not before 1057, Race 2 and 3 will follow back to back.

8. The Course (Club SI 8)

The course is as per appendix 1 (below)

The club uses a gate system so competitors must sail through the start/finish line on the port side of the committee boat on EVERY LAP when sailing the upwind leg of the course. Other classes may use the same course and marks as the Sprint 15

Be aware that there may be asymmetric boats sailing a different course and using a different windward mark, leeward mark, finishing line and gate. **This gate is on the starboard side of the committee boat which represents an obstruction for non asymmetric sailors.**

9. The Finish (Club SI 13)

- 9.1 After approximately 45 minutes (or at the Race Officer's discretion) Flag 'S' plus two sound signals will signify that the race is to be finished.
- 9.2 Each boat will be finished as it passes through the 'gate' to complete the lap that it is sailing when the race is shortened.
- 9.3 The number of laps completed and the total elapsed time will be recorded for each boat and corrected on handicap using the boat's PY number (adjusted by the Race Committee as necessary) to calculate the overall result.
- 9.4 After finishing, boats shall keep clear of both finishing gates and of all boats that are continuing to race.

10 Penalty System

- 10.1 A one turn (360degree) penalty will replace the "two turns" penalty. This modifies RRS 44
- 10.2 Boats which fail to start or finish correctly or to sail the course as set and thus fail to comply with Rule 28 may be disqualified without protest. This changes rule 63.1
- 10.3 Boats that fail to pass through the upwind gate (see Attachment A) will not be disqualified but will be credited only with the number of laps they have sailed correctly.

11 Scoring

- 11.1 One race is required to be completed to constitute a series
- 11.2 When fewer than three races have been completed, a boat's series score will be the total of her races scores.
When three races have been completed, a boat's series score will be the total of her race score, excluding her worst score.

Appendix 1 Course Diagram

One Round will be as follows:

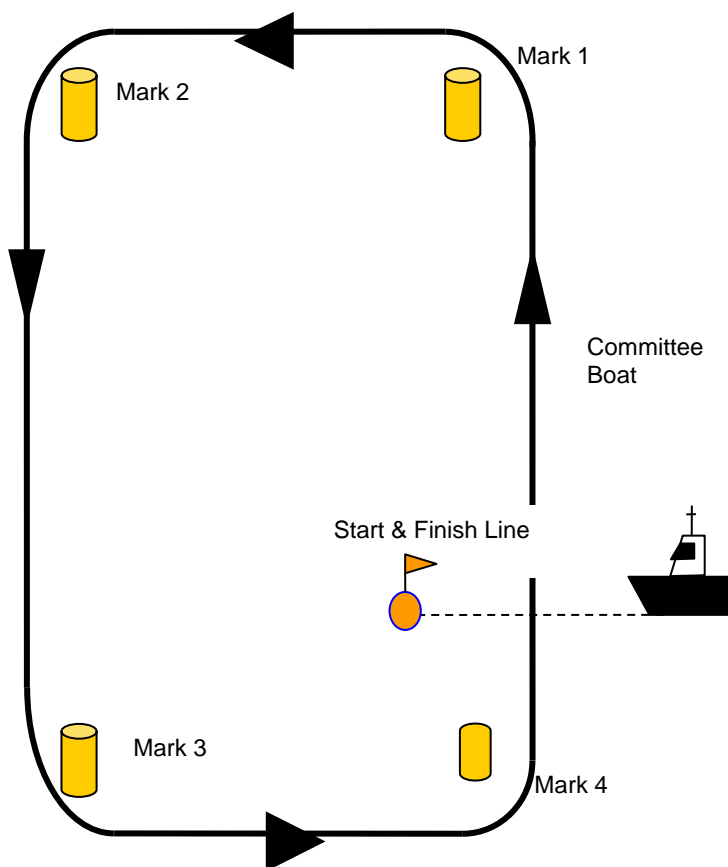
1p, 2p, 3p, 4p, S/F line

Mark 1 is the windward mark.

Mark 1, 2, 3 & 4 will be orange or yellow pillar buoys.

The outer distance mark of the start line will be a danbuoy with an orange flag.

The diagram indicates the number of legs required to complete one round. It does not indicate the exact angles between legs.



Appendix 2 The Start Sequence

Race 1 Time	CLUB STARTS	CLUB NUMERALS	SPRINT 15 START
1053			Multiple hoots Orange Flag at -1 min
1054			Class Flag D up
1055			Prep up
1056			Prep down
1057		0	D down Sprint 15 Start
1100	Fast Handicap e.g. Catamarans, Asymmetrics, etc	3	
1102	Slow handicap double handed e.g Flying Fifteen, etc	5	
1104	Slow handicap single handed (e.g Laser, D Zero, etc)	7	
1105			Class Flag D up if Sprint 15 General Recall.....
etc			

This sequence repeats for the subsequent back to back starts.